

PATENT APPLICATION FEE DETERMINATION RECORD
Effective October 1, 2003

Application or Docket Number

10604071

CLAIMS AS FILED - PART I

(Column 1) (Column 2)

TOTAL CLAIMS	23	
FOR	NUMBER FILED	NUMBER EXTRA
TOTAL CHARGEABLE CLAIMS	23 minus 20 =	* 3
INDEPENDENT CLAIMS	6 minus 3 =	* 3
MULTIPLE DEPENDENT CLAIM PRESENT		<input type="checkbox"/>

* If the difference in column 1 is less than zero, enter "0" in column 2

CLAIMS AS AMENDED - PART II

(Column 1) (Column 2) (Column 3)

AMENDMENT A	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	*	Minus	**
	Independent	*	Minus	***

(Column 1) (Column 2) (Column 3)

AMENDMENT B	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	*	Minus	**	=
Independent	*	Minus	***	=

(Column 1) (Column 2) (Column 3)

AMENDMENT C	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	*	Minus	**	=
Independent	*	Minus	***	=

SMALL ENTITY
TYPE

OTHER THAN
OR SMALL ENTITY

RATE	FEES	RATE	FEES
BASIC FEE	385.00	BASIC FEE	750.00 500.00
XS 9=		XS18=	54
X43=		84 X66=	258
+ 145=		+ 290=	
TOTAL		OR TOTAL	

OTHER THAN
SMALL ENTITY OR SMALL ENTITY

RATE	ADDITIONAL FEE	RATE	ADDITIONAL FEE
XS 9=		OR	X\$18=
X43=		OR	X86=
+145=		OR	+290=
TOTAL ADDITIONAL FEE		OR	TOTAL ADDITIONAL FEE

RATE	ADDITIONAL FEE	RATE	ADDITIONAL FEE
XS 9=		OR	XS18=
X43=		OR	X86=
+145=		OR	+290=
TOTAL ADDT. FEE		OR	TOTAL ADDT. FEE

RATE	ADDITIONAL FEE	RATE	ADDITIONAL FEE
X\$ 9=		X\$18=	
X\$3=		X\$6=	
+145=		+290=	
	TOTAL ADDT. FEE		TOTAL ADDT. FEE

• If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

• If the entry in column 1 is less than the entry in column 2, and if the entry in column 1 is less than the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20

***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3"

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.